



# Yocto Project Dev Day Europe 2018

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# Outline

- **Community updates**
- **Project updates**
- **Release updates**
- **Dev Day**
- **Join us!**

# Community updates

- **New Community Manager**
- **A large and active community of developers and users**
- **“core” mailing lists**
  - 3300 emails registered
  - 10000 emails from 700 different senders since last release.
- **Yocto 2.6 developers**
  - 3500 changes
  - 240 developers
  - in “core” trees
- **[Ambassador program](#)**

# Project updates

- **4 Platinum, 9 Gold, 9 Silver members**
- **Richard Purdie**
  - Project architect
  - Linux Foundation fellow
  - Fully supported by the Yocto Project.
- **Documentation and IT resources**
- **Community and Advocacy**

● PLATINUM MEMBERS



# Release updates

- **What's new in 2.6 , aka “thud”**
  - Many recipe updates, including Linux kernel 4.18 and GCC 8.x
  - Much improved autobuilder infrastructure and console.
  - Python profile guided optimisation (pgo)
  - oe-selftest parallelisation
  - Standardised OE Layer index client library in bitbake, and improved layer index
  - Improved test cases documentation in OEQA
- **What's coming next?**
  - A lot of testing improvements, including more automation.

# Yocto Project Dev Day

- **Very important event for us**
  - we really enjoy meeting new users
  - we really value feedback from the field!
- **Don't hesitate to ask questions, take as much as possible from the great speakers today!**
- **We need more users, contributors and maintainers!**
- **Send us feedback about what you want for next Dev Day!**

# Join our community

- **Use, participate, contribute!**  
<https://www.yoctoproject.org/community/>
- **Public technical and engineering meetings**
- **Spread the work at conferences and events about the cool things you build with Yocto**
- **Social media:**
  - Stack overflow
  - Twitter
  - LinkedIn



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**Thank you and Enjoy Dev Day!**