



# Yocto 1.2 M1 Fullpass Test Test Report

Project: yocto

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Printed by TestLink on 09/12/2011

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**1 Test Suite : Yocto 1.2 M1 Fullpass Test**

## 1.1 Test Suite : System & Core OS

Test Case TC-1420: zypper command installed and workable	
<u>Summary:</u> check if zypper is installed and can work	
<u>Steps:</u> 1. Run command "zypper", and check the output	
<u>Expected Results:</u> Command "zypper" print the list of available global options and commands	
<u>Last Result</u>	<b>Not Run</b>
<u>Keywords:</u>	None

Test Case TC-1421: zypper help search	
<u>Summary:</u> check help option with zypper command	
<u>Steps:</u> 1. Run "zypper help search" and check the output	
<u>Expected Results:</u> The command should print help for the search command	
<u>Last Result</u>	<b>Not Run</b>
<u>Keywords:</u>	None

Test Case TC-1422: zypper search package	
<u>Summary:</u> search package with zypper	
<u>Steps:</u> 1. Run "zypper search package_name" and check the output, for example "zypper search avahi"	
<u>Expected Results:</u> The command should search package "avahi" is installed or not	
<u>Last Result</u>	<b>Not Run</b>
<u>Keywords:</u>	None

Test Case TC-1423: zypper remove package	
<u>Summary:</u>	

remove package with zypper	
<u>Steps:</u>	
1. Run "zypper rm package_name" and check the output, for example "zypper rm avahi"	
<u>Expected Results:</u>	
The command should remove package "avahi"	
<u>Last Result</u>	<b>Not Run</b>
<u>Keywords:</u>	None

<b>Test Case TC-1424: zypper install package</b>	
<u>Summary:</u>	
install package with zypper	
<u>Steps:</u>	
1. Set up a yum based repository on local server	
2. Build out a package, which does not need any run-time dependency package, with local poky tree. For example, package "man"	
3. In target system, run "zypper addrepo http://ip_address_of_repository zypper_test_repo"	
4. Run "zypper refresh" to refresh the zypper repository cache	
5. Run "zypper install package_name" and check the output, for example "zypper install man" to install package, which has no run-time dependency	
<u>Expected Results:</u>	
The command should install package "man"	
<u>Last Result</u>	<b>Not Run</b>
<u>Keywords:</u>	None

<b>Test Case TC-1425: zypper install dependency package</b>	
<u>Summary:</u>	
install dependency package with zypper	
<u>Steps:</u>	
1. Set up a yum based repository on local server	
2. Build out a package, which does not need any run-time dependency package, with local poky tree. For example, package "mc"	
3. In target system, run "zypper addrepo <a href="http://ip_address_of_repository">http://ip_address_of_repository</a> zypper_test_repo"	
4. Run "zypper refresh" to refresh the zypper repository cache	
5. Run "zypper install package_name" and check the output, for example "zypper install mc" to install package, which needs run-time dependency packages installed also, like ncurses-terminfo.	
<u>Expected Results:</u>	

The command should install package "mc" and dependency package ncurses-terminfo.	
<u>Last Result</u>	<b>Not Run</b>
<u>Keywords:</u>	None

<b>Test Case TC-1426: zypper install .all packages</b>	
<u>Summary:</u>	
install packages from all folder with zypper	
<u>Steps:</u>	
<ol style="list-style-type: none"> <li>1. Set up a yum based repository on local server</li> <li>2. Build out a package, which belongs to all folder, for example, xcursor-transparent-theme-debug-0.1.1-r3.all.rpm.</li> <li>3. In target system, run "zypper addrepo http://ip_address_of_repository zypper_test_repo"</li> <li>4. Run "zypper refresh" to refresh the zypper repository cache</li> <li>5. Run "zypper install xcursor-transparent-theme-debug" and check the output</li> </ol>	
<u>Expected Results:</u>	
package install from all folder should be installed successfully with zypper	
<u>Last Result</u>	<b>Not Run</b>
<u>Keywords:</u>	None

<b>Test Case TC-1427: rpm query package</b>	
<u>Summary:</u>	
make sure rootfs image is built with rpm packages	
<u>Steps:</u>	
<ol style="list-style-type: none"> <li>1. launch terminal</li> <li>2. run command "rpm -qa", which lists all existing packages in system</li> </ol>	
<u>Expected Results:</u>	
"rpm -qa" should print all existing packages in system	
<u>Last Result</u>	<b>Not Run</b>
<u>Keywords:</u>	None

<b>Test Case TC-1428: rpm install package</b>	
<u>Summary:</u>	
rpm format package can be installed	
<u>Steps:</u>	
<ol style="list-style-type: none"> <li>1. Get a RPM package(for example, avahi or powertop) from zypper repository or build one on local machine</li> <li>2. Copy the package into image, run command "rpm -ivh package_name" to install the package</li> </ol>	
<u>Expected Results:</u>	

RPM format package can be installed	
<u>Last Result</u>	<b>Not Run</b>
<u>Keywords:</u>	None

<b>Test Case TC-1429: rpm install dependency package</b>	
<u>Summary:</u>	
rpm command should report dependency when installing package	
<u>Steps:</u>	
1. Get a RPM package or build one on local machine, which should have run-time dependency. For example, mc RPM should depends on ncurses-terminfo	
2. Run "rpm -ivh package_name" and check the output, for example "rpm -ivh mc.rpm*" should report the dependency on ncurses-terminfo	
<u>Expected Results:</u>	
rpm command should report message when some RPM installation depends on other packages	
<u>Last Result</u>	<b>Not Run</b>
<u>Keywords:</u>	None

<b>Test Case TC-1430: rpm remove package</b>	
<u>Summary:</u>	
rpm command can remove package in system	
<u>Steps:</u>	
1. Launch terminal and run command "rpm -e package_name" to remove some package, for example, avahi	
<u>Expected Results:</u>	
RPM package can be removed by command rpm	
<u>Last Result</u>	<b>Not Run</b>
<u>Keywords:</u>	None

<b>Test Case TC-1431: check rpm install/removal log file size</b>	
<u>Summary:</u>	
The case is to track log file size after rpm install/removal	
<u>Steps:</u>	
1. After system is up, check the log file size after rpm/zypper install/removal	
2. for rpm, there will be some database files under /var/lib/rpm/, named as "__db.xxx" and there will be some log files under /var/lib/rpm/log, named as "log.xxxxxx". Each file will occupy about 10MB.	
3. after several rpm/zypper install/removal, rpm will create several log files under /var/lib/rpm/log, which eat lots of system disk space.	
<u>Expected Results:</u>	
there should be some method to keep rpm log in a small size	

<u>Last Result</u>	<b>Not Run</b>
<u>Keywords:</u>	None

<b>Test Case TC-1432: boot and install from USB</b>	
<u>Summary:</u>	
boot and install image from usb stick	
<u>Steps:</u>	
<ol style="list-style-type: none"> <li>1. plugin usb which contains live image burned</li> <li>2. configure device BIOS to firstly boot from USB if necessary</li> <li>3. boot the device and select some option like "Boot and Install" from boot menu</li> <li>4. proceed through default install process</li> <li>5. Remove USB, and reboot into new installed system.</li> </ol>	
<u>Expected Results:</u>	
<ol style="list-style-type: none"> <li>1. User can choose install system from usb stick onto harddisk from boot menu or command line option</li> <li>2. Installed system can boot up</li> </ol>	
<u>Last Result</u>	<b>Not Run</b>
<u>Keywords:</u>	None

<b>Test Case TC-1433: live boot from USB</b>	
<u>Summary:</u>	
live boot from USB	
<u>Steps:</u>	
boot live image from usb stick	
<ol style="list-style-type: none"> <li>1. plugin usb which contains live image burned</li> <li>2. configure device BIOS to firstly boot from USB if necessary</li> <li>3. boot the device and select some option like "boot from usb" from boot menu</li> </ol>	
<u>Expected Results:</u>	
<ol style="list-style-type: none"> <li>1. User can choose boot from live image on usb stick from boot menu or command line option</li> <li>2. Live image can boot up with usb stick</li> </ol>	
<u>Last Result</u>	<b>Not Run</b>
<u>Keywords:</u>	None

<b>Test Case TC-1434: boot from runlevel 3</b>	
<u>Summary:</u>	
Verify that system can boot from runlevel 3	
<u>Steps:</u>	
1. Boot into system and edit /etc/inittab to make sure system enter init 3 by default	
#####	
id:3:initdefault	

#####	
<ol style="list-style-type: none"> <li>2. reboot system, and press Tab to enter "grub"</li> <li>3. edit "kernel" line and add "psplash=false text" at the end</li> <li>4. Press "enter" to boot system</li> </ol>	
<u>Expected Results:</u>	
system should boot to runlevel 3.	
<u>Last Result</u>	<b>Not Run</b>
<u>Keywords:</u>	None

<b>Test Case TC-1435: boot from runlevel 5</b>	
<u>Summary:</u>	
Verify that system can boot from runlevel 5	
<u>Steps:</u>	
<ol style="list-style-type: none"> <li>1. Boot into system and edit /etc/inittab to make sure system enter init 5 by default</li> </ol>	
#####	
id:5:initdefault	
#####	
<ol style="list-style-type: none"> <li>2. reboot system, and press Tab to enter "grub"</li> <li>3. edit "kernel" line and make sure no "psplash=false text" in grub cmdline</li> <li>4. Press "enter" to boot system</li> </ol>	
Note: The test is only for sato image.	
<u>Expected Results:</u>	
system should boot to runlevel 5.	
<u>Last Result</u>	<b>Not Run</b>
<u>Keywords:</u>	None

<b>Test Case TC-1436: g++ compile in sdk image</b>	
<u>Summary:</u>	
check if g++ can compile program in sdk image	
<u>Steps:</u>	
<ol style="list-style-type: none"> <li>1. Boot up sdk image</li> <li>2. check if g++ is built in</li> <li>3. compile following program test.c "g++ test.c -o test -lm"</li> <li>4. run "test" and check the output</li> </ol>	
test.c:	
#####	
#include <stdio.h>	
#include <math.h>	
double	

```

convert(long long l)
{
    return (double)l; // or double(l)
}

int
main(int argc, char * argv[])
{
    long long l = 10;
    double f;

    f = convert(l);
    printf("convert: %lld => %f\n", l, f);

    f = 1234.67;
    printf("floorf(%f) = %f\n", f, floorf(f));
    return 0;
}
#####

```

Expected Results:

executable binary test can run without problem

<u>Last Result</u>	<b>Not Run</b>
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<u>Keywords:</u>	None
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### Test Case TC-1437: gcc compile in sdk image

Summary:

check if gcc can compile program in sdk image

Steps:

1. Boot up sdk image
2. check if gcc is built in
3. compile following program test.c "gcc test.c -o test -lm"
4. run "test" and check the output

```

test.c:
#####
#include <stdio.h>
#include <math.h>

double
convert(long long l)
{
    return (double)l; // or double(l)
}

int
main(int argc, char * argv[])
{
    long long l = 10;
    double f;

    f = convert(l);
    printf("convert: %lld => %f\n", l, f);

    f = 1234.67;
    printf("floorf(%f) = %f\n", f, floorf(f));
    return 0;
}

```



#####	
<u>Expected Results:</u>	
executable binary test can run without problem	
<u>Last Result</u>	<b>Not Run</b>
<u>Keywords:</u>	None

<b>Test Case TC-1438: run command make in sdk image</b>	
<u>Summary:</u>	
check if command make can work in sdk image	
<u>Steps:</u>	
<ol style="list-style-type: none"> <li>1. Boot up sdk image</li> <li>2. check if make is built in</li> <li>3. run command "make" with following makefile and build the test.c file from case "gcc compile in sdk image"</li> </ol>	
<pre>test: test.o     gcc -o test test.o -lm test.o: test.c     gcc -c test.c</pre>	
<u>Expected Results:</u>	
make command can work without problem	
<u>Last Result</u>	<b>Not Run</b>
<u>Keywords:</u>	None

<b>Test Case TC-1439: cvs project compile in sdk image</b>	
<u>Summary:</u>	
cvs project could be compiled in sdk image	
<u>Steps:</u>	
<ol style="list-style-type: none"> <li>1. Download cvs project from <a href="http://ftp.gnu.org/non-gnu/cvs/source/feature/1.12.13/cvs-1.12.13.tar.bz2">http://ftp.gnu.org/non-gnu/cvs/source/feature/1.12.13/cvs-1.12.13.tar.bz2</a></li> <li>2. Copy cvs tarball into sdk image</li> <li>3. Extract the tarball and do "configure", "make" and "make install"</li> </ol>	
<u>Expected Results:</u>	
cvs project could be compiled successfully	
<u>Last Result</u>	<b>Not Run</b>
<u>Keywords:</u>	None

<b>Test Case TC-1440: iptables project compile in sdk image</b>	
<u>Summary:</u>	
iptables project could be compiled in sdk image	
<u>Steps:</u>	

1. Download iptables project from <http://netfilter.org/projects/iptables/files/iptables-1.4.11.tar.bz2>
2. Copy iptables tarball into sdk image
3. Extract the tarball and do "configure", "make" and "make install"

Expected Results:

iptables could be compiled successfully

<u>Last Result</u>	<b>Not Run</b>
<u>Keywords:</u>	None

**Test Case TC-1441: sudoku-savant project compile in sdk image**

Summary:

sudoku-savant could be compiled in sdk image

Steps:

1. Download sudoku-savant project from <http://downloads.sourceforge.net/project/sudoku-savant/sudoku-savant/sudoku-savant-1.3/sudoku-savant-1.3.tar.bz2>
2. Copy sudoku-savant tarball into sdk image
3. Extract the tarball and do "configure", "make"

Expected Results:

sudoku-savant could be compiled successfully

<u>Last Result</u>	<b>Not Run</b>
<u>Keywords:</u>	None

**Test Case TC-1442: perl program work in image**

Summary:

A perl program could be executed and output correctly in image

Steps:

1. Check if perl is installed in image and could run with "perl -v"
2. Prepare a perl program like followig test.pl
3. Run "perl test.pl"

```
#####
$a = 9.01e+21 + 0.01 - 9.01e+21;
print ("the value of a is ", $a, "\n");

$a = 9.01e+21 - 9.01e+21 + 0.01;
print ("the value of a is ", $a, "\n");
#####
```

Expected Results:

The test.pl could run without problem

<u>Last Result</u>	<b>Not Run</b>
<u>Keywords:</u>	None

<b>Test Case TC-1443: shutdown system</b>	
<u>Summary:</u>	
verify that system can be shutdown by command	
<u>Steps:</u>	
1. boot system 2. launch terminal and run "shutdown -h now" or "poweroff"	
<u>Expected Results:</u>	
System can be shutdown successfully	
<u>Last Result</u>	<b>Not Run</b>
<u>Keywords:</u>	None

<b>Test Case TC-1444: reboot system</b>	
<u>Summary:</u>	
verify that system can boot by command	
<u>Steps:</u>	
1. boot system 2. launch terminal and run "reboot"	
<u>Expected Results:</u>	
System can reboot successfully	
<u>Last Result</u>	<b>Not Run</b>
<u>Keywords:</u>	None

<b>Test Case TC-1445: adjust date and time</b>	
<u>Summary:</u>	
adjust date and time	
<u>Steps:</u>	
1.launch terminal and run "date -R" to check current system time 2.adjust Date&Time by these commands: For date command from coreutils, for example the sdk image use coreutils, you should use following syntax: \$ date -s "10:00:00 20100809" \$ date -R \$ Mon, 09 Aug 2010 10:00:00 +0000 For date command in busybox, for example the sato image use busybox, you should use following syntax: \$ date "080910002010" \$ date -R \$ Mon, 09 Aug 2010 10:00:00 +0000 3. check date with "date -R" and the time shown on matchbox-panel	
<u>Expected Results:</u>	
System time should be adjust to what you specified	
<u>Last Result</u>	<b>Not Run</b>
<u>Keywords:</u>	None

<b>Test Case TC-1446: switch among multi applications and desktop</b>	
<u>Summary:</u>	
switch among multi applications and desktop	
<u>Steps:</u>	
<ol style="list-style-type: none"> <li>1. launch several applications(like contacts, file manager)</li> <li>2. launch terminal</li> <li>3. switch among multi applications and desktop</li> <li>4. close applications</li> </ol>	
Note: The case is for sato image only.	
<u>Expected Results:</u>	
1. user could switch among multi applications and desktop	
<u>Last Result</u>	<b>Not Run</b>
<u>Keywords:</u>	None

<b>Test Case TC-1447: vncserver for target</b>	
<u>Summary:</u>	
Check if vncserver setup work in target and vnc client could connect it	
<u>Steps:</u>	
<ol style="list-style-type: none"> <li>1. Check if x11vnc is installed in target</li> <li>2. Run command "x11vnc -display :0.0", check the ip address of the target</li> <li>3. On a client, run command "vncviewer \$ip_address_of_target:0"</li> </ol>	
<u>Expected Results:</u>	
A virtual X desktop of target should be pop-up on the client	
<u>Last Result</u>	<b>Not Run</b>
<u>Keywords:</u>	None

<b>Test Case TC-1448: file manager</b>	
<u>Summary:</u>	
file manager	
<u>Steps:</u>	
<ol style="list-style-type: none"> <li>1. launch file manager from application panel</li> <li>2. view folder/file in file manager</li> <li>3. copy and paste folder/file in file manager</li> </ol>	
Note: The test is only for sato image	
<u>Expected Results:</u>	
1. folder and file could be listed in file browser with different display mode	
<u>Last Result</u>	<b>Not Run</b>
<u>Keywords:</u>	None

<b>Test Case TC-1449: system dmesg log check</b>	
<u>Summary:</u>	
check if there is error in dmesg after system boot up	
<u>Steps:</u>	
1. boot system and run command "dmesg"	
<u>Expected Results:</u>	
No error message in dmesg	
<u>Last Result</u>	<b>Not Run</b>
<u>Keywords:</u>	None

<b>Test Case TC-1450: usb mount</b>	
<u>Summary:</u>	
verify that system can mount plugged usb automatically	
<u>Steps:</u>	
1. boot system 2. plug usb stick	
<u>Expected Results:</u>	
1. system notify that usb stick is accessible	
<u>Last Result</u>	<b>Not Run</b>
<u>Keywords:</u>	None

<b>Test Case TC-1451: usb read files</b>	
<u>Summary:</u>	
verify that system can read files from usb	
<u>Steps:</u>	
1. boot system 2. plug usb stick 3. view files in usb by file browser 4. copy some files from usb to local hardware	
<u>Expected Results:</u>	
1. view/copy successfully	
<u>Last Result</u>	<b>Not Run</b>
<u>Keywords:</u>	None

<b>Test Case TC-1452: usb unmount</b>	
<u>Summary:</u>	
verify that system can unmount usb automatically	

<u>Steps:</u>	
<ol style="list-style-type: none"> <li>1. boot system</li> <li>2. plug usb stick</li> <li>3. view files in usb by file browser</li> <li>4.unplug usb</li> </ol>	
<u>Expected Results:</u>	
1. usb direcoty in file browser automatically missed	
<u>Last Result</u>	<b>Not Run</b>
<u>Keywords:</u>	None

<b>Test Case TC-1453: usb write files</b>	
<u>Summary:</u>	
verify that system can write files to usb	
<u>Steps:</u>	
<ol style="list-style-type: none"> <li>1. boot system</li> <li>2. plug usb stick</li> <li>3. create files in usb</li> <li>4.copy some files from local hardware to usb</li> </ol>	
<u>Expected Results:</u>	
1. create/copy successfully	
<u>Last Result</u>	<b>Not Run</b>
<u>Keywords:</u>	None

<b>Test Case TC-1454: file copy by scp</b>	
<u>Summary:</u>	
check if file can be copied from remote machine to device by scp	
<u>Steps:</u>	
<ol style="list-style-type: none"> <li>1. check avahi is install and started</li> <li>2. get system IP and try "scp file \$IP:/home/root" from remote machine (file &gt;= 500M for real HW, file&gt;=5M for QEMU)</li> </ol>	
<u>Expected Results:</u>	
File can be copied from remote machine to device by scp	
<u>Last Result</u>	<b>Not Run</b>
<u>Keywords:</u>	None

<b>Test Case TC-1455: connman launch after boot</b>	
<u>Summary:</u>	
After system booted, the connmand daemon should be launched	
<u>Steps:</u>	
1. boot system	

2. "ps  grep connmand"	
3. check if there is a thread named connmand in background	
<u>Expected Results:</u>	
There should be one thread named connmand in background	
<u>Last Result</u>	<b>Not Run</b>
<u>Keywords:</u>	None

<b>Test Case TC-1456: ethernet enabled in connman</b>	
<u>Summary:</u>	
After system boot, ethernet can get IP address with connman	
<u>Steps:</u>	
<ol style="list-style-type: none"> <li>1. boot system with network cable plugged in</li> <li>2. "ps  grep connmand" if connmand is started</li> <li>3. "ifconfig" check ethernet could get IP address and ping the address from remote machine</li> </ol>	
<u>Expected Results:</u>	
Ethernet interface can get IP via connman	
<u>Last Result</u>	<b>Not Run</b>
<u>Keywords:</u>	None

<b>Test Case TC-1457: only one connmand in background</b>	
<u>Summary:</u>	
there should be no more than one connmand in background	
<u>Steps:</u>	
<ol style="list-style-type: none"> <li>1. boot system</li> <li>2. "ps  grep connmand"</li> <li>3. the connmand should be in background</li> <li>4. run command "connmand"</li> <li>5. check if the second connmand can be generated</li> </ol>	
<u>Expected Results:</u>	
There will be only one connmand instance in background	
<u>Last Result</u>	<b>Not Run</b>
<u>Keywords:</u>	None

<b>Test Case TC-1458: remote access by ssh</b>	
<u>Summary:</u>	
check if the device can be accessed remotely by ssh	
<u>Steps:</u>	
<ol style="list-style-type: none"> <li>1. check avahi is install and started</li> <li>2. get system IP and try "ssh \$IP" from remote machine</li> </ol>	
<u>Expected Results:</u>	

it is ok to access system by ssh from remote machine

Last Result      **Not Run**

Keywords:      None

#### **Test Case TC-1459: ethernet static ip set in connman**

Summary:

we could set static ip for ethernet in connman

Steps:

1. launch connman-properties
2. choose ethernet device and set static ip for it. For example, in our internal network, we can set as following:

ip address: 10.239.48.xxx

Broadcast: 10.239.48.255

Mask: 255.255.255.0

Expected Results:

we can set static ip for ethernet device

Last Result      **Not Run**

Keywords:      None

#### **Test Case TC-1460: ethernet get IP in connman via DHCP**

Summary:

ethernet device can get IP in connman via DHCP

Steps:

1. Set static IP for ethernet device in connman
2. Check if ethernet device can work with static IP
3. Choose DHCP method for ethernet device
4. Check with ping if ethernet device get IP address via DHCP

Expected Results:

Ethernet device can get dynamic IP address via DHCP in connman

Last Result      **Not Run**

Keywords:      None

#### **Test Case TC-1461: connman offline mode in connman-gnome**

Summary:

change offline mode in connman-gnome can make all connection off

Steps:



1. Launch connman-properties after system booting	
2. choose "offline mode" and check the connection of all network interfaces	
<u>Expected Results:</u>	
All connection should be off after clicking "offline mode"	
<u>Last Result</u>	<b>Not Run</b>
<u>Keywords:</u>	None

<b>Test Case TC-1462: X server can start up with runlevel 5 boot</b>	
<u>Summary:</u>	
check if X server can work well after system runlevel 5 booting	
<u>Steps:</u>	
1. boot up system with default runlevel	
<u>Expected Results:</u>	
X server can start up well and desktop display has no problem	
<u>Last Result</u>	<b>Not Run</b>
<u>Keywords:</u>	None

<b>Test Case TC-1463: qt application quicky</b>	
<u>Summary:</u>	
quicky is a simple note-taking application with Wiki-style syntax and behaviour	
<u>Steps:</u>	
launch quicky and write something in quicky	
<u>Expected Results:</u>	
<a href="http://qt-apps.org/content/show.php/Quicky?content=80325">http://qt-apps.org/content/show.php/Quicky?content=80325</a>	
<u>Last Result</u>	<b>Not Run</b>
<u>Keywords:</u>	None

<b>Test Case TC-1464: standby</b>	
<u>Summary:</u>	
system can enter standby and resume from standby	
<u>Steps:</u>	
1. boot system and launch terminal; check output of "date" and launch script "continue.sh"	
2. echo "mem" > /sys/power/state	
3. After system go into S3 mode, move mouse or press any key to make it resume	
4. Check "date" and script "continue.sh"	
5. Check if application in X can work as normal	

continue.sh as below:

```
#####  
#!/bin/sh  
  
i=1  
while [ 0 ]  
do  
  echo $i  
  sleep 1  
  i=$((i+1))  
done  
#####
```

Expected Results:

screen should resume back and script can run continuously

<u>Last Result</u>	<b>Not Run</b>
--------------------	----------------

<u>Keywords:</u>	None
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**Test Case TC-1465: check CPU utilization after standby**

Summary:

check CPU utilization after standby

Steps:

1. Start up system
2. run "top" command and check if there is any process eating CPU time
3. make system into standby and resume it
4. run "top" command and check if there is any difference with the data before standby

Expected Results:

There should be no big difference before/after standby with "top"

<u>Last Result</u>	<b>Not Run</b>
--------------------	----------------

<u>Keywords:</u>	None
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**Test Case TC-1466: Test if LAN device works well after resume from suspend state**

Summary:

Test if LAN device works well after resume from suspend state.

Steps:

1. boot system and launch terminal
2. echo "mem" > /sys/power/state
3. After system go into S3 mode, move mouse or press any key to make it resume
4. check ping status

Expected Results:

ping should always work before/after standby

<u>Last Result</u>	<b>Not Run</b>
--------------------	----------------

<u>Keywords:</u>	None
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<b>Test Case TC-1467: Test if usb hid device works well after resume from suspend state</b>	
<u>Summary:</u>	
Test if usb hid device works well after resume from suspend state.	
<u>Steps:</u>	
<ol style="list-style-type: none"> <li>1. boot system and launch terminal</li> <li>2. echo "mem" &gt; /sys/power/state</li> <li>3. After system go into S3 mode, move mouse or press any key to make it resume</li> <li>4. check usb mouse and keyboard</li> </ol>	
<u>Expected Results:</u>	
usb mouse and keyboard should work	
<u>Last Result</u>	<b>Not Run</b>
<u>Keywords:</u>	None

<b>Test Case TC-1468: disk space check</b>	
<u>Summary:</u>	
There should be enough disk space for QEMU rootfs	
<u>Steps:</u>	
<ol style="list-style-type: none"> <li>1. Launch QEMU targets(with rootfs.ext3 file)</li> <li>2. Check the output of command df</li> <li>3. If there is less than 5M disk space available, we assume it a failure</li> </ol>	
<u>Expected Results:</u>	
There should be enough disk space for QEMU targets	
<u>Last Result</u>	<b>Not Run</b>
<u>Keywords:</u>	None

<b>Test Case TC-1469: click terminal icon on X desktop</b>	
<u>Summary:</u>	
terminal icon should work without problem on X desktop	
<u>Steps:</u>	
<ol style="list-style-type: none"> <li>1. After system launch and X start up, click terminal icon on desktop</li> <li>2. Check if only one terminal window launched and no other problem met</li> </ol>	
<u>Expected Results:</u>	
there should be no problem after launching terminal	
<u>Last Result</u>	<b>Not Run</b>
<u>Keywords:</u>	None

<b>Test Case TC-1470: Add multiple files in music player</b>	
<u>Summary:</u>	
music player should be no problem when adding multiple files at same time	

<u>Steps:</u>	
1. Launch music player 2. Add multiple files(5 files) in music player at same time	
<u>Expected Results:</u>	
music player should be OK with this action	
<u>Last Result</u>	<b>Not Run</b>
<u>Keywords:</u>	None

<b>Test Case TC-1471: system shutdown with UNFS</b>	
<u>Summary:</u>	
system shutdown with UNFS should work	
<u>Steps:</u>	
1. Use UNFS to start QEMU targets 2. Run shutdown in QEMU targets	
<u>Expected Results:</u>	
QEMU shutdown with UNFS should work	
<u>Last Result</u>	<b>Not Run</b>
<u>Keywords:</u>	None

<b>Test Case TC-1472: no connman-gnome icon on desktop</b>	
<u>Summary:</u>	
there should be no connman-gnome icon on desktop	
<u>Steps:</u>	
1. Launch sato image 2. There should be no connman-gnome icon on desktop, and connman-properties should be only invoked by toolbar	
<u>Expected Results:</u>	
There should be no connman-gnome icon on desktop, and connman-properties should be only invoked by toolbar	
<u>Last Result</u>	<b>Not Run</b>
<u>Keywords:</u>	None

<b>Test Case TC-1473: application contacts should work</b>	
<u>Summary:</u>	
application contacts should work without problem	
<u>Steps:</u>	
1. Make sure X is started up 2. Check if there is "contacts" icon on desktop and run it 3. Check if there is any error by checking the output of this action and dmesg log	
<u>Expected Results:</u>	

"contacts" launch should not cause any error	
<u>Last Result</u>	<b>Not Run</b>
<u>Keywords:</u>	None

<b>Test Case TC-1474: x11vnc icon click for target</b>	
<u>Summary:</u>	
Check if vncserver could work in target by clicking x11vnc icon	
<u>Steps:</u>	
<ol style="list-style-type: none"> <li>1. Check if there is a x11vnc icon in target</li> <li>2. Click the x11vnc icon and check the ip address of the target</li> <li>3. On a client, run command "vncviewer \$ip_address_of_target:0"</li> </ol>	
<u>Expected Results:</u>	
A virtual X desktop of target should be pop-up on the client	
<u>Last Result</u>	<b>Not Run</b>
<u>Keywords:</u>	None

<b>Test Case TC-1475: RTLDLIST path check for ldd command</b>	
<u>Summary:</u>	
check if the file set in RTLDLIST is valid	
<u>Steps:</u>	
<ol style="list-style-type: none"> <li>1. After system is up, check if the RTLDLIST variable in ldd command</li> <li>2. The file path set in RTLDLIST should be valid</li> </ol>	
<u>Expected Results:</u>	
check if the file set in RTLDLIST is valid	
<u>Last Result</u>	<b>Not Run</b>
<u>Keywords:</u>	None

<b>Test Case TC-1476: check bash in image</b>	
<u>Summary:</u>	
check if bash exists in image	
<u>Steps:</u>	
<ol style="list-style-type: none"> <li>1. After system is up, check if bash command exists</li> </ol>	
<u>Expected Results:</u>	
bash command should exist in image	
<u>Last Result</u>	<b>Not Run</b>
<u>Keywords:</u>	None

### Test Case TC-1477: "Install/Remove Software" icon should work

Summary:

"Install/Remove Software" icon should work

Steps:

1. After system is up, check if "Install/Remove Software" icon could work

Expected Results:

"Install/Remove Software" icon should work

Last Result

**Not Run**

Keywords:

None

## 1.2 Test Suite : ADT

### Test Case TC-1478: gcc from ADT toolchain can build c program

Summary:

gcc from ADT toolchain can build c program and run with qemu- $\{ARCH\}$  command or in target image

Steps:

1. Install toolchain tarball and setup cross compile environment
2. compile following program test.c " $\{CC\}$  test.c -o test -cc -lm"
3. run "test" with qemu- $\{ARCH\}$  or run it into corresponding target image and check the output

Note: Currently, only i586\_i586, x86-64\_x86-64 and i586\_ $\{X\}$ (x is mips, arm and ppc) toolchain tarballs are covered in testing.

```
#####  
#include <stdio.h>  
#include <math.h>  
  
double  
convert(long long l)  
{  
    return (double)l; // or double(l)  
}  
  
int  
main(int argc, char * argv[])  
{  
    long long l = 10;  
    double f;  
  
    f = convert(l);  
    printf("convert: %lld => %f\n", l, f);  
  
    f = 1234.67;  
    printf("floorf(%f) = %f\n", f, floorf(f));  
    return 0;  
}  
#####
```

<u>Expected Results:</u>	
executable binary test can run without problem	
<u>Last Result</u>	<b>Not Run</b>
<u>Keywords:</u>	None

### Test Case TC-1479: g++ from ADT toolchain can build c program

Summary:

g++ from ADT toolchain can build c program and run with qemu- $\{ARCH\}$  command or in target image

Steps:

1. Install toolchain tarball and setup cross compile environment
2. compile following program test.c " $\{CXX\}$  test.c -o test -cc++ -lm"
3. run "test" with qemu- $\{ARCH\}$  or run it in corresponding target image and check the output

Note: Currently, only i586\_i586, x86-64\_x86-64 and i586\_ $\{X\}$ (x is mips, arm and ppc) toolchain tarballs are covered in testing.

```
#####
#include <stdio.h>
#include <math.h>

double
convert(long long l)
{
    return (double)l; // or double(l)
}

int
main(int argc, char * argv[])
{
    long long l = 10;
    double f;

    f = convert(l);
    printf("convert: %lld => %f\n", l, f);

    f = 1234.67;
    printf("floorf(%f) = %f\n", f, floorf(f));
    return 0;
}
#####
```

Expected Results:

executable binary test can run without problem

<u>Last Result</u>	<b>Not Run</b>
<u>Keywords:</u>	None

### Test Case TC-1480: ADT toolchain could build cvs project

Summary:

ADT toolchain could build cvs project

Steps:

1. Install toolchain tarball and setup cross compile environment
2. Download cvs project, <http://ftp.gnu.org/non-gnu/cvs/source/feature/1.12.13/cvs-1.12.13.tar.bz2>
3. With the cross compile environment, run `./configure ${CONFIGURE_FLAGS}`, `make`, `make install DESTDIR=/opt/tmp`

Note: Currently, only i586\_i586, x86-64\_x86-64 and i586\_\$(x is mips, arm and ppc) toolchain tarballs are covered in testing.

Expected Results:

cvs project could be compiled successfully with ADT toolchain

Last Result      **Not Run**

Keywords:      None

**Test Case TC-1481: ADT toolchain could build iptables project**

Summary:

iptables project could be compiled with ADT toolchain

Steps:

1. Install toolchain tarball and setup cross compile environment
2. Download iptables project, <http://netfilter.org/projects/iptables/files/iptables-1.4.11.tar.bz2>
3. With the cross compile environment, run `./configure ${CONFIGURE_FLAGS}`, `make`, `make install DESTDIR=/opt/tmp`

Note: Currently, only i586\_i586, x86-64\_x86-64 and i586\_\$(x is mips, arm and ppc) toolchain tarballs are covered in testing.

Expected Results:

iptables could be compiled successfully

Last Result      **Not Run**

Keywords:      None

**Test Case TC-1482: ADT toolchain could build sudoku-savant project**

Summary:

sudoku-savant could be compiled with ADT toolchain

Steps:

1. Install toolchain tarball and setup cross compile environment
2. Download sudoku-savant project, <http://downloads.sourceforge.net/project/sudoku-savant/sudoku-savant/sudoku-savant-1.3/sudoku-savant-1.3.tar.bz2>
3. With the cross compile environment, run `./configure ${CONFIGURE_FLAGS}`, `make`, `make install DESTDIR=/opt/tmp`

Note: Currently, only i586\_i586, x86-64\_x86-64 and i586\_\$(x is mips, arm and ppc) toolchain tarballs are covered in testing.

Expected Results:

sudoku-savant could be compiled successfully

Last Result      **Not Run**



<u>Keywords:</u>	None
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<b>Test Case TC-1483: unfs support for qemu target</b>	
<u>Summary:</u>	
Check if unfs works for qemu target	
<u>Steps:</u>	
<ol style="list-style-type: none"> <li>1. Prepare a *rootfs.tar.bz2 image</li> <li>2. Prepare a folder under poky directory as &lt;rootfs-dir&gt;, for example poky/temp</li> <li>3. Run command "runqemu-extract-sdk *rootfs.tar.bz2 poky/temp"</li> <li>4. Run command "runqemu nfs &lt;kernel&gt; &lt;rootfs-dir&gt;"</li> </ol>	
<u>Expected Results:</u>	
QEMU target should be started with unfs	
<u>Last Result</u>	<b>Not Run</b>
<u>Keywords:</u>	None

### 1.3 Test Suite : Stress

<b>Test Case TC-1484: crashme for stress</b>	
<u>Summary:</u>	
Run crashme in real hardware for stress testing	
<u>Steps:</u>	
<ol style="list-style-type: none"> <li>1. Get crashme from <a href="http://people.delphiforums.com/gjc/crashme.html">http://people.delphiforums.com/gjc/crashme.html</a></li> <li>2. By following the setup steps on above URL, build crashme in target.</li> <li>3. Run crashme for 24 hours</li> </ol>	
<u>Expected Results:</u>	
target should not crash with the program	
<u>Last Result</u>	<b>Not Run</b>
<u>Keywords:</u>	None

<b>Test Case TC-1485: helltest for stress</b>	
<u>Summary:</u>	
Run helltest for stress in target	
<u>Steps:</u>	
<ol style="list-style-type: none"> <li>1. helltest is stress test suite, which does compiler test for hours</li> <li>2. We download the test suite and run it for 24 hours</li> </ol>	
<u>Expected Results:</u>	
helltest should not make target crash	

<u>Last Result</u>	<b>Not Run</b>
<u>Keywords:</u>	None

<b>Test Case TC-1486: ltp for stress</b>	
<u>Summary:</u>	
Run ltp stress in real hardware for stress testing	
<u>Steps:</u>	
LTP download: <a href="http://sourceforge.net/projects/ltp/files/LTP%20Source/ltp-20101031/ltp-full-20101031.bz2/download">http://sourceforge.net/projects/ltp/files/LTP%20Source/ltp-20101031/ltp-full-20101031.bz2/download</a> build steps: refer to <a href="http://ltp.sourceforge.net">http://ltp.sourceforge.net</a>	
Run steps:	
<ol style="list-style-type: none"> <li>1. Build LTP with toolchain or in sdk image</li> <li>2. Copy LTP folder into target, for example, /opt/ltp. Modify script "testscripts/ltpstress.sh", set "lostat=1", "NO_NETWORK=1"</li> <li>3. cd testscripts/ &amp;&amp; ./ltpstress.sh</li> <li>4. This stress case will run for 24 hours</li> </ol>	
<u>Expected Results:</u>	
Check the result, target should not crash with the program.	
<u>Last Result</u>	<b>Not Run</b>
<u>Keywords:</u>	None

## 1.4 Test Suite : Power/Performance

<b>Test Case TC-1487: boot time collection</b>	
<u>Summary:</u>	
To collect boot time of clean installation, from grub to full desktop	
<u>Steps:</u>	
1. Reboot testing device at least 3 times and do not plug anything while collecting boot time by stopwatch:	
#reboot	
<u>Expected Results:</u>	
Provide average boot time and dmesg log	
<u>Last Result</u>	<b>Not Run</b>
<u>Keywords:</u>	None

<b>Test Case TC-1488: memory footprint</b>	
<u>Summary:</u>	

collect data of the used/free memory	
<u>Steps:</u>	
With default installtion, launch terminal and type 'free' to read the used/free disk space	
<u>Expected Results:</u>	
Provide 'free' output	
<u>Last Result</u>	<b>Not Run</b>
<u>Keywords:</u>	None

<b>Test Case TC-1489: powertop log</b>	
<u>Summary:</u>	
collect powertop data	
<u>Steps:</u>	
1. Run "powertop -d" and record output	
2. Save the percentage of deepest C state(C3 or C2)	
<u>Expected Results:</u>	
Provide powertop output	
<u>Last Result</u>	<b>Not Run</b>
<u>Keywords:</u>	None

<b>Test Case TC-1490: Idle power consumption</b>	
<u>Summary:</u>	
Collect idle power consumption of target system	
<u>Steps:</u>	
1. Use power meter to collect ilde power consumption of target system for 10 minutes	
2. Save it and compare it with old data	
<u>Expected Results:</u>	
There should be no regression between old and new ilde power data	
<u>Last Result</u>	<b>Not Run</b>
<u>Keywords:</u>	None

<b>Test Case TC-1491: core build time for sato image</b>	
<u>Summary:</u>	
collect the core build time for sato qemux86 image	
<u>Steps:</u>	
1. Perpare a system with following configuration CPU: 4-core * 2-threads Intel(R) Core(TM) i7 CPU 860 @ 2.80GHz	

Memory: 4GB  
Harddisk: 1TB

OS: Ubuntu 10.04 x86\_64  
Kernel: 2.6.32-21

2. Download poky tree and make sure all the source packages have been downloaded
3. Build a qemu86 sato image and collect the time

Expected Results:

There should be no regression for build time

<u>Last Result</u>	<b>Not Run</b>
--------------------	----------------

<u>Keywords:</u>	None
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## 1.5 Test Suite : Graphics

### Test Case TC-1492: Graphics ABAT

Summary:

Yocto on SugarBay should pass Intel graphics ABAT testing

Steps:

1. Download ABAT test suite from internal git repository, git clone  
git://tinderbox.sh.intel.com/git/abat
2. Apply following patch to make it work on yocto environment
3. Run "./abat.sh" to run ABAT test

```
#####
diff --git a/glxgears_check.sh b/glxgears_check.sh
index 17622b8..c4d3b97 100755
--- a/glxgears_check.sh
+++ b/glxgears_check.sh
@@ -31,7 +31,7 @@ else

    sleep 6

-   XPID=$( ps ax | awk '{print $1, $5}' | grep glxgears | awk '{print $1}')
+   XPID=$( ps | awk '{print $1, $5}' | grep glxgears | awk '{print $1}')
    if [ ! -z "$XPID" ]; then
        kill -9 $XPID >/dev/null 2>&1
        echo "glxgears can run, PASS!"
diff --git a/x_close.sh b/x_close.sh
index e287be1..3429f1a 100755
--- a/x_close.sh
+++ b/x_close.sh
@@ -22,7 +22,7 @@
#
function close_proc(){
    echo "kill process Xorg"
-XPID=$( ps ax | awk '{print $1, $5}' | egrep "X$|Xorg$" | awk '{print $1}')
+XPID=$( ps | awk '{print $1, $6}' | egrep "X$|Xorg$" | awk '{print $1}')
    if [ ! -z "$XPID" ]; then
        kill $XPID
        sleep 4
diff --git a/x_start.sh b/x_start.sh
index 9cf6eab..2305796 100755
--- a/x_start.sh
```

```

+++ b/x_start.sh
@@ -24,7 +24,7 @@
X_ERROR=0

#test whether X has started
-PXID=$(ps ax |awk '{print $1,$5}' |egrep "Xorg$|X$" |grep -v grep | awk '{print $1}')
+PXID=$(ps |awk '{print $1,$6}' |egrep "Xorg$|X$" |grep -v grep | awk '{print $1}')
if [ ! -z "$PXID" ]; then
    echo "[WARNING] Xorg has started!"
    XORG_STATUS="started"
@@ -35,9 +35,11 @@ else
    #start up the x server
    echo "Start up the X server for test in display $DISPLAY....."

- $XORG_DIR/bin/X >/dev/null 2>&1 &
+ #$XORG_DIR/bin/X >/dev/null 2>&1 &
+ #sleep 8
+ #xterm &
+ /etc/init.d/xserver-nodm start &
    sleep 8
- xterm &
fi
    XLOG_FILE=/var/log/Xorg.0.log
    [ -f $XORG_DIR/var/log/Xorg.0.log ] && XLOG_FILE=$XORG_DIR/var/log/Xorg.0.log
@@ -54,7 +56,7 @@ fi
    X_ERROR=1
fi

- XPID=$( ps ax | awk '{print $1, $5}' | egrep "X$|Xorg$" |grep -v grep| awk '{print $1}')
+ XPID=$( ps |awk '{print $1, $6}' | egrep "X$|Xorg$" |grep -v grep| awk '{print $1}')
if [ -z "$XPID" ]; then
    echo "Start up X server FAIL!"
echo
#####

```

Expected Results:

All ABAT test should pass

<u>Last Result</u>	<b>Not Run</b>
<u>Keywords:</u>	None

**Test Case TC-1493: openarena - 3D**

Summary:

Run openarena testing and compare the result with upstream graphics result

Steps:

1. Download and build openarena through phoronix test suite. first download a new phoronix from its website, then download the game in it. The openarena we use is v0.8.5.

####

```

phoronix-test-suite list-tests
phoronix-test-suite install openarena

```

####

2. Run the test suite with following command

####

```

vblank_mode=0 openarena +exec pts +set r_mode -1 +set r_fullscreen 1 +set r_customWidth
$VIDEO_WIDTH +set r_customHeight $VIDEO_HEIGHT

```

####

The VIDEO\_WIDTH and VIDEO\_HEIGHT set the game's resolution, you can get current resolution by command "xrandr"

Expected Results:

Compare the result of Yocto with upstream graphics	
<u>Last Result</u>	<b>Not Run</b>
<u>Keywords:</u>	None

<b>Test Case TC-1494: urbanterror - 3D</b>	
<u>Summary:</u>	
Run urbanterror and compare the result of Yocto with upstream graphics	
<u>Steps:</u>	
<p>1. download and build: This game also can get through phoronix-test-suite. 2. we should set some environments as following before test:</p> <pre>### OS_TYPE=Linux OS_ARCH=`uname -i` LOG_FILE=\${LOGNOW_DIR}/\${LOG_FILE} ### 3. Run urbanterror with following command ### vblank_mode=0 ./urbanterror +timedemo 1 +set demodone 'quit' +set demoloop1 'demo pts1; set nextdemo vstr demodone' +vstr demoloop1 +set r_customwidth \$VIDEO_WIDTH +set r_customheight \$VIDEO_HEIGHT ###</pre>	
<u>Expected Results:</u>	
Get the FPS data of Yocto and compare it with upstream graphics	
<u>Last Result</u>	<b>Not Run</b>
<u>Keywords:</u>	None

<b>Test Case TC-1495: x11perf - 2D</b>	
<u>Summary:</u>	
Get fps data of x11per running	
<u>Steps:</u>	
<p>1. Run "x11perf -aa10text" and "x11perf -rgb10text"  2. Get the FPS result and compare it with upstream graphics data on Sandybridge</p>	
<u>Expected Results:</u>	
There should not be big regression between Yocto and upstream linux	
<u>Last Result</u>	<b>Not Run</b>
<u>Keywords:</u>	None

## 1.6 Test Suite : Multimedia

<b>Test Case TC-1496: sound on/off</b>	
<u>Summary:</u>	
check if sound can be turned on/off	
<u>Steps:</u>	
<ol style="list-style-type: none"> <li>1. copy amixer is installed</li> <li>2. Run "amixer set Master on" to turn on audio device</li> <li>3. Run "amixer set Master 64" to adjust to maxium volumn</li> <li>4. Run "amixer set Speaker on" to turn on speaker</li> <li>5. Run "amixer set Speaker 64" to adjust to maxium volumn</li> <li>6. Run "amixer set Master off" to turn off audio device</li> <li>7. Run "amixer set Speaker off" to turn off speaker</li> </ol>	
<u>Expected Results:</u>	
Above commands can run without problem	
<u>Last Result</u>	<b>Not Run</b>
<u>Keywords:</u>	None

<b>Test Case TC-1497: audio play (mp3)</b>	
<u>Summary:</u>	
make sure music player cannot play mp3 format file	
<u>Steps:</u>	
<ol style="list-style-type: none"> <li>1. copy sample mp3 file to system</li> <li>2. launch music player and make sure it cannot play the mp3 file</li> </ol>	
<u>Expected Results:</u>	
mp3 file can not be played	
<u>Last Result</u>	<b>Not Run</b>
<u>Keywords:</u>	None

<b>Test Case TC-1498: audio play (ogg)</b>	
<u>Summary:</u>	
check if music player can play ogg format file	
<u>Steps:</u>	
<ol style="list-style-type: none"> <li>1. copy sample ogg file to system</li> <li>2. launch music player can play the ogg file</li> </ol>	
<u>Expected Results:</u>	
ogg file can be played without problem	
<u>Last Result</u>	<b>Not Run</b>
<u>Keywords:</u>	None

<b>Test Case TC-1499: audio stop (ogg)</b>	
<u>Summary:</u>	

check if music player can play ogg format file	
<u>Steps:</u>	
<ol style="list-style-type: none"> <li>1. copy sample ogg file to system</li> <li>2. launch music player can play the ogg file</li> <li>3. click "stop" button to stop playing</li> <li>4. click "start" button to resume playing</li> </ol>	
<u>Expected Results:</u>	
ogg file can be start/stop without problem	
<u>Last Result</u>	<b>Not Run</b>
<u>Keywords:</u>	None

<b>Test Case TC-1500: audio play (wav)</b>	
<u>Summary:</u>	
check if music player can play wav format file	
<u>Steps:</u>	
<ol style="list-style-type: none"> <li>1. copy sample wav file to system</li> <li>2. launch music player can play the wav file</li> </ol>	
<u>Expected Results:</u>	
wav file can be played without problem	
<u>Last Result</u>	<b>Not Run</b>
<u>Keywords:</u>	None

<b>Test Case TC-1501: audio stop (wav)</b>	
<u>Summary:</u>	
check if music player can stop playing with wav format file	
<u>Steps:</u>	
<ol style="list-style-type: none"> <li>1. copy sample wav file to system</li> <li>2. launch music player can play the wav file</li> <li>3. click "stop" button to stop playing</li> <li>4. click "start" button to resume playing</li> </ol>	
<u>Expected Results:</u>	
wav file can be start/stop without problem	
<u>Last Result</u>	<b>Not Run</b>
<u>Keywords:</u>	None

<b>Test Case TC-1502: video play (mpeg)</b>	
<u>Summary:</u>	
make sure video player cannot play mpeg format file	
<u>Steps:</u>	



1. copy sample mpeg file to system 2. launch video player and make sure it cannot play the mpeg file	
<u>Expected Results:</u>	
mpeg file cannot be played	
<u>Last Result</u>	<b>Not Run</b>
<u>Keywords:</u>	None

<b>Test Case TC-1503: video play (ogg)</b>	
<u>Summary:</u>	
check if video player can play ogg format file	
<u>Steps:</u>	
1. copy sample ogg file to system 2. launch video player can play the ogg file	
<u>Expected Results:</u>	
ogg file can be played without problem	
<u>Last Result</u>	<b>Not Run</b>
<u>Keywords:</u>	None

<b>Test Case TC-1504: video stop (ogg)</b>	
<u>Summary:</u>	
check if video player can play ogg format file	
<u>Steps:</u>	
1. copy sample ogg file to system 2. launch video player can play the ogg file 3. click "stop" button to stop playing 4. click "start" button to resume playing	
<u>Expected Results:</u>	
ogg file can be start/stop without problem	
<u>Last Result</u>	<b>Not Run</b>
<u>Keywords:</u>	None

## 1.7 Test Suite : Compliance

<b>Test Case TC-1505: LTP subset test suite</b>
<u>Summary:</u>
LTP subset test suite

Steps:

For real hardware, run following component,

syscalls  
fs  
fsx  
dio  
io  
mm  
ipc  
sched  
math  
nptl  
pty  
admin\_tools  
timers  
commands

For QEMU, run following component

syscalls  
mm  
ipc  
sched  
math  
nptl  
pty  
admin\_tools  
commands

Run Instructions:

LTP download: <http://sourceforge.net/projects/ltp/files/LTP%20Source/ltp-20110915/ltp-full-20110915.bz2/download>

build steps: refer to <http://ltp.sourceforge.net>

Run steps:

1. Build LTP with toolchain or in sdk image
2. For QEMU, create the qemu target with "-m 512", which makes some memory stress cases pass. For some issues, we could only set 128M for qemuarm and 256M for qemumips.
3. Copy LTP folder into target, for example, /opt/ltp. Modify script "runltp", remove test suites not to be tested
4. Comment runtests/sched: hackbench, which is not suitable to run in emulators
5. Comment creat08, oom01, oom02, oom03, oom04, which consume lots of memory
6. Prepare a tmp folder under your ltp folder, for example, create a tmp folder under your ltp folder, like /opt/ltp/tmp
7. `./runltp -p -l result-M2-20101218.log -C result-M2-20101218.fail -d /opt/ltp/tmp &> result-M2-20101218.fulllog`

(assume you mount your LTP disk at /opt and create your own tmp dir at /opt/ltp/tmp)

Expected Results:

Check the result on wiki, [https://wiki.yoctoproject.org/wiki/LTP\\_result](https://wiki.yoctoproject.org/wiki/LTP_result), there should be no regression failure met.

Last Result

**Not Run**

Keywords:

None

**Test Case TC-1506: POSIX subset test suite**

Summary:

Run subset test suite of POSIX test suite

Steps:

Get POSIX test suite from latest source

Run steps:

1. cd open\_posix\_testsuite/
2. make generate-makefiles
3. make conformance-all
4. make conformance-test
5. make tools-all
6. ./bin/run-posix-option-group-test.sh [ AIO | MEM | MSG | SEM | SIG | THR | TMR | TPS ]

Expected Results:

Compare the test result on wiki, [https://wiki.yoctoproject.org/wiki/Posix\\_result](https://wiki.yoctoproject.org/wiki/Posix_result), there should be no more regression failures met.

<u>Last Result</u>	<b>Not Run</b>
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<u>Keywords:</u>	None
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### Test Case TC-1507: LSB subset test suite

Summary:

Run LSB subset test suite in target

Steps:

1. Get LSB image and start the image(if it is QEMU) with option "-m 512M"
2. Get the LSB test suite or run script creat-lsb-image under poky source directory "scripts/creat-lsb-image"
3. Setup environment for lsb image in target with script LSB\_Setup.sh, it could be found under poky source directory "/meta/recipes-extended/lsb/lsbsetup/LSB\_Setup.sh"
4. Select LSB test items in LSB web interface and run them

Expected Results:

Check the result on wiki, [https://wiki.pokylinux.org/wiki/index.php?title=LSB\\_result&action=edit&redlink=1](https://wiki.pokylinux.org/wiki/index.php?title=LSB_result&action=edit&redlink=1). No regression failures should be met.

<u>Last Result</u>	<b>Not Run</b>
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<u>Keywords:</u>	None
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## 1.8 Test Suite : Core Build System

### Test Case TC-1387: libva check (ogg video play)

Summary:

check if libva is installed and used when video player playing ogg video file

Steps:

1. check if libva is installed on system
2. copy sample ogg file to system
3. launch video player can play the ogg file

Expected Results:

ogg file can be played without problem when libva is used

<u>Last Result</u>	<b>Not Run</b>
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<u>Keywords:</u>	None
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#### Test Case TC-1508: Init scripts

##### Summary:

Provide an image/recipe skeleton as a canonical example. Check if can be built and run correctly

##### Steps:

1. Build image from poky source, check if skeleton script and skeleton-test can be built into the image

a. download poky source

b. modify the line `IMAGE_FEATURES += "apps-console-core ${SATO_IMAGE_FEATURES}"` to `IMAGE_FEATURES += "apps-console-core ${SATO_IMAGE_FEATURES}} service"` in `meta/recipes-sato/images/core-image-sato.bb` (for sato image) or `core-image-sato-sdk.bb` (for sato-sdk image)

c. `$ source oe-init-build-env`

add line "`<POKY_BASE>/meta-skeleton \`" to `conf/bblayer.conf`

d. build the image

e. boot up the image, check the skeleton and skeleton-test should be in right place

`/etc/init.d/skeleton`

`/usr/sbin/skeleton-test`

2. Verify the basic function of skeleton. Check if skeleton script can start/stop the skeleton-test daemon.

##### Expected Results:

Init scripts can be built and run correctly

<u>Last Result</u>	<b>Not Run</b>
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<u>Keywords:</u>	None
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#### Test Case TC-1386: lib32 connman-gnome built for qemu86-64 - ipk

##### Summary:

build lib32 connman-gnome and include it in qemu86-64 image

##### Steps:

1. Prepare poky build environment

2. by following <https://wiki.pokylinux.org/wiki/Multilib>, set local.conf to enable multilib build and set

MACHINE to qemu86-64 3. set "IMAGE_INSTALL_append = "lib32-connman-gnome"" 4. with ipk set for package format, build core-sato image 5. after build finished, start up the image and check if connman and related packages are 32-bit	
<u>Expected Results:</u>	
user could build lib32 connman-gnome and include it in qemu86-64 image	
<u>Last Result</u>	<b>Not Run</b>
<u>Keywords:</u>	None

<b>Test Case TC-1509: Minimal image</b>	
<u>Summary:</u>	
Check if the minimal image can be built and run correctly.	
<u>Steps:</u>	
<ol style="list-style-type: none"> <li>1. Build a minimal image from poky source by following the wiki: <a href="https://wiki.yoctoproject.org/wiki/Minimal_Image">https://wiki.yoctoproject.org/wiki/Minimal_Image</a></li> <li>2. Check the size of the image. It should take less than 5M disk space after extraction.</li> <li>3. Verify the basic function of the image. Run "busybox -list" to get the commands list. Check if these commands can run correctly.</li> </ol>	
<u>Expected Results:</u>	
The minimal image can be built and run correctly.	
<u>Last Result</u>	<b>Not Run</b>
<u>Keywords:</u>	None

<b>Test Case TC-1385: lib32 connman-gnome built for qemu86-64 - rpm</b>	
<u>Summary:</u>	
build lib32 connman-gnome and include it in qemu86-64 image	
<u>Steps:</u>	
<ol style="list-style-type: none"> <li>1. Prepare poky build environment</li> <li>2. by following <a href="https://wiki.pokylinux.org/wiki/Multilib">https://wiki.pokylinux.org/wiki/Multilib</a>, set local.conf to enable multilib build and set MACHINE to qemu86-64</li> <li>3. set "IMAGE_INSTALL_append = "lib32-connman-gnome""</li> <li>4. with rpm set for package format, build core-sato image</li> <li>5. after build finished, start up the image and check if connman and related packages are 32-bit</li> </ol>	
<u>Expected Results:</u>	
user could build lib32 connman-gnome and include it in qemu86-64 image	
<u>Last Result</u>	<b>Not Run</b>
<u>Keywords:</u>	None

<b>Test Case TC-1510: Share gcc work directories</b>	
<u>Summary:</u>	
This feature make gcc use the shared source directory during the different building. Check if this	

feature can work for gcc 4.5.1 and gcc 4.6.0.

Steps:

1. Download the poky source and set build environment.
2. For gcc 4.5.1, add 2 lines to conf/local.conf :  
GCCVERSION ?= "4.5.1"  
SDKGCCVERSION ?= "4.5.1"  
For gcc 4.6.1, there is no need to add these 2 lines to conf/local.conf
3. Run bitbake command as below:  
bitbake gcc-cross  
bitbake gcc-cross gcc-cross-initial gcc-cross-intermediate -c clean  
bitbake gcc-crosssdk  
bitbake gcc-runtime  
bitbake libgcc  
bitbake gcc-cross-canadian-arm (for arm arch)  
bitbake gcc-cross-canadian-powerpc (for ppc arch)  
bitbake gcc-cross-canadian-mips (for mips arch)
4. Run "bitbake core-image-minimal", "bitbake core-image-sato", "bitbake core-image-sato-sdk" to build images. Verify the basic function of the images.

Expected Results:

After step3, you can check the tmp/work-shared/gcc-4.6.0 or tmp/work-shared/gcc-4.5.1 should in the build directory. Check the time of build process and the disk space usage of tmp/work-shared/gcc-version sub-directory.  
The images should be built and can work correctly.

<u>Last Result</u>	<b>Not Run</b>
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<u>Keywords:</u>	None
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### Test Case TC-1511: ccache as native tool

Summary:

ccache - a fast C/C++ compiler cache.

Steps:

1. Make sure the native ccache is not installed on local machine and compile 'less' bfile without native ccache support.  
bitbake ccache-native -c clean  
bitbake less -c clean  
bitbake less -c compile  
Check the compile log under .../tmp/work/mips-poky-linux/less-443-r0/temp/log.do\_compile
2. Build native tool 'ccache'  
bitbake ccache-native  
Check the ccache-native installed location ..tmp/sysroots/x86\_64-linux/usr/bin/ccache
3. Compile less bfile again with native ccache support  
bitbake less -c clean  
bitbake less -c compile  
Check the compile with ccache log under .../tmp/work/mips-poky-linux/less-443-r0/temp/log.do\_compile. The native ccache should be used when compiled.

Expected Results:

The ccache-native should be built successfully and be installed to the correct location.  
The ccache-native will be used when compile file.

<u>Last Result</u>	<b>Not Run</b>
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<u>Keywords:</u>	None
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<b>Test Case TC-1512: PAM support</b>	
<u>Summary:</u>	
Check the Yocto should support PAM (Pluggable Authentication Module)	
<u>Steps:</u>	
<ol style="list-style-type: none"> <li>1. Build a sato-sdk image from poky source with PAM support by following the wiki: <a href="https://wiki.yoctoproject.org/wiki/PAM_Integration">https://wiki.yoctoproject.org/wiki/PAM_Integration</a></li> <li>2. Refer to <a href="https://wiki.yoctoproject.org/wiki/PAM_Integration">https://wiki.yoctoproject.org/wiki/PAM_Integration</a> , check the commands 'dropbear', 'login', 'passwd', 'useradd', 'su' can work correctly with PAM support and verify the function of PAM.</li> </ol>	
<u>Expected Results:</u>	
The commands which have PAM support should run correctly and the function of PAM should work without problems.	
<u>Last Result</u>	<b>Not Run</b>
<u>Keywords:</u>	None

<b>Test Case TC-1513: kernel interactive targets</b>	
<u>Summary:</u>	
Check if yocto can support kernel interactive target build	
<u>Steps:</u>	
<ol style="list-style-type: none"> <li>1. download yocto source tree</li> <li>2. prepare yocto build environment</li> <li>3. Run "bitbake linux-yocto -c menuconfig"</li> <li>4. Check if a new bash terminal pop up and menuconfig can be triggered</li> </ol>	
<u>Expected Results:</u>	
menuconfig for kernel can be triggered with yocto build command	
<u>Last Result</u>	<b>Not Run</b>
<u>Keywords:</u>	None

<b>Test Case TC-1514: KVM enabled with qemu</b>	
<u>Summary:</u>	
qemu can be started with KVM enabled	
<u>Steps:</u>	
<ol style="list-style-type: none"> <li>1. build a kernel with KVM enabled</li> <li>2. Start qemu with option "kvm" with runqemu</li> <li>3. Check if qemu starts up and if kvm_intel is used</li> <li>4. If kvm_intel is not used when starting qemu, it will shows 0 in "Used by" column when you run "lsmod   grep kvm_intel"</li> </ol>	
<u>Expected Results:</u>	
KVM enabled with qemu	
<u>Last Result</u>	<b>Not Run</b>
<u>Keywords:</u>	None

**Test Case TC-1515: non-GPLv3 build check**Summary:

Check if non-GPLv3 build could pass and it does not has any GPLv3 packages installed

Steps:

1. Set following sentences in local.conf to GPLv3

```
#####
INCOMPATIBLE_LICENSE = "GPLv3"
#####
```

2. Build core-image-minimal and core-image-basic

3. Start up target after build is finished

4. Run following script to check if any GPLv3 packages installed, some packages are GPLv3 exception, like libgcc1, libstdc++ and less.

```
#####
```

```
#!/bin/sh
```

```
temp=`mktemp`
rpm -qa > $temp
ret=0
```

```
for i in `cat $temp`
```

```
do
```

```
    rpm -qi $i | grep License | grep -i gplv3 > /dev/null 2>&1
```

```
    if [ $? -eq 0 ]; then
```

```
        license=`rpm -qi $i | grep License | awk -F"License:" '{print
```

```
$2}'`
```

```
        echo "package $i has inconsistent license: $license"
```

```
        ret=1
```

```
    fi
```

```
done
```

```
rm -rf $temp
```

```
exit $ret
```

```
#####
```

Expected Results:

non-GPLv3 build pass and no GPLv3 packages installed in the image

<u>Last Result</u>	<b>Not Run</b>
<u>Keywords:</u>	None

**Test Case TC-1516: yocto build in Fedora 15**Summary:

Build latest yocto in x86\_64 Fedora 15 host

Steps:

1. By following the yocto handbook, download latest yocto source

2. Build core-image-minimal on Fedora 15

Expected Results:

Yocto build should pass on Fedora 15

<u>Last Result</u>	<b>Not Run</b>
<u>Keywords:</u>	None



<b>Test Case TC-1517: yocto build in OpenSuse 11.4</b>	
<u>Summary:</u>	
Build latest yocto in x86_64 OpenSuse 11.4	
<u>Steps:</u>	
<ol style="list-style-type: none"> <li>1. By following the yocto handbook, download latest yocto source</li> <li>2. Build core-image-minimal on OpenSuse 11.4</li> </ol>	
<u>Expected Results:</u>	
Build should pass on OpenSuse 11.3	
<u>Last Result</u>	<b>Not Run</b>
<u>Keywords:</u>	None

<b>Test Case TC-1518: yocto build in Ubuntu 11.04</b>	
<u>Summary:</u>	
Build latest yocto in x86_64 Ubuntu 11.04	
<u>Steps:</u>	
<ol style="list-style-type: none"> <li>1. By following the yocto handbook, download latest yocto source</li> <li>2. Build core-image-minimal on Ubuntu 11.04</li> </ol>	
<u>Expected Results:</u>	
Yocto build should pass on Ubuntu 11.04	
<u>Last Result</u>	<b>Not Run</b>
<u>Keywords:</u>	None

<b>Test Case TC-1519: yocto build in KVM</b>	
<u>Summary:</u>	
Build yocto in KVM should work	
<u>Steps:</u>	
<ol style="list-style-type: none"> <li>1. Setup a VM environment with KVM enabled, for example, RHEL6</li> <li>2. Prepare a VM for yocto build testing, for example, OpenSuse 11.3</li> <li>3. By following the yocto handbook, download latest yocto source into the VM</li> <li>4. Build core-image-minimal in the VM</li> </ol>	
<u>Expected Results:</u>	
Yocto build in VM should work same as in real host	
<u>Last Result</u>	<b>Not Run</b>
<u>Keywords:</u>	None

<b>Test Case TC-1520: sstate work on local host</b>	
<u>Summary:</u>	
Check if sstate could work with local cache	
<u>Steps:</u>	

1. Follow the wiki steps to setup a sstate cache on local machine, [https://wiki.yoctoproject.org/wiki/Enable\\_sstate\\_cache](https://wiki.yoctoproject.org/wiki/Enable_sstate_cache)
2. Prepare another yocto source directory and set the SSTATE\_DIR the cache you setup in step 1)
3. Run poky build, for example, "bitbake core-image-minimal". You should note following things if sstate works:

#####

NOTE: Preparing runqueue

NOTE: Executing SetScene Tasks

NOTE: Running setscene task 118 of 155 (virtual:native:/home/lulianhao/poky-

build/edwin/poky/meta/recipes-devtools/pseudo/pseudo\_git.bb:do\_populate\_sysroot\_setscene)

NOTE: Running setscene task 119 of 155 (/home/lulianhao/poky-build/edwin/poky/meta/recipes-devtools/quilt/quilt-native\_0.48.bb:do\_populate\_sysroot\_setscene

#####

Expected Results:

sstate should work and reduce build time

<u>Last Result</u>	<b>Not Run</b>
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<u>Keywords:</u>	None
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#### Test Case TC-1521: gcc set to 4.5.1 for core build

Summary:

gcc related options should be set to 4.5.1 for 4.5.1 build

Steps:

1. Download poky source and prepare the build environment
2. Set GCCVERSION and SDKGCCVERSION to 4.5.1 in meta/conf/distro/include/tcmode-default.inc
3. Run "bitbake -s | grep gcc" and check the output, all gcc related options should be set to 4.5.1

Expected Results:

all gcc related options should be set to 4.5.1

<u>Last Result</u>	<b>Not Run</b>
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<u>Keywords:</u>	None
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#### Test Case TC-1522: btrfs format image build

Summary:

btrfs format image could be built out

Steps:

1. set IMAGE\_FSTYPES = "btrfs" and KERNEL\_FEATURES\_append = " cfg/btrfs " in local.conf
2. build a core-image-minimal image, the image should be btrfs format

Expected Results:

btrfs format image could be built out

<u>Last Result</u>	<b>Not Run</b>
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<u>Keywords:</u>	None
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<b>Test Case TC-1523: btrfs format image boot up</b>	
<u>Summary:</u>	
btrfs format image could be booted up	
<u>Steps:</u>	
<ol style="list-style-type: none"> <li>1. set IMAGE_FSTYPES = "btrfs" and KERNEL_FEATURES_append = " cfg/btrfs " in local.conf</li> <li>2. build a qemu86 core-image-minimal image and boot up it</li> </ol>	
<u>Expected Results:</u>	
btrfs format image could be booted up	
<u>Last Result</u>	<b>Not Run</b>
<u>Keywords:</u>	None

<b>Test Case TC-1524: lib64-zlib lib32-zlib build</b>	
<u>Summary:</u>	
lib64-zlib lib32-zlib build should pass with multilib enabled	
<u>Steps:</u>	
<ol style="list-style-type: none"> <li>1. Prepare poky build environment</li> <li>2. by following <a href="https://wiki.pokylinux.org/wiki/Multilib">https://wiki.pokylinux.org/wiki/Multilib</a>, set local.conf to enable multilib build</li> <li>3. build lib64-zlib and lib32-zlib, which should build pass without error</li> </ol>	
<u>Expected Results:</u>	
lib64-zlib lib32-zlib build should pass with multilib enabled	
<u>Last Result</u>	<b>Not Run</b>
<u>Keywords:</u>	None

<b>Test Case TC-1525: lib32 sato image build - qemu86</b>	
<u>Summary:</u>	
lib32 sato image could be built out with multilib support	
<u>Steps:</u>	
<ol style="list-style-type: none"> <li>1. Prepare poky build environment</li> <li>2. by following <a href="https://wiki.pokylinux.org/wiki/Multilib">https://wiki.pokylinux.org/wiki/Multilib</a>, set local.conf to enable multilib build and set MACHINE to qemu86</li> <li>3. with rpm set for package format, build lib32 core-sato image</li> <li>4. after build finished, start up the image and check if all app are 32-bit, kernel with 32-bit</li> </ol>	
<u>Expected Results:</u>	
lib32 sato image could be built out with multilib support	
<u>Last Result</u>	<b>Not Run</b>
<u>Keywords:</u>	None

<b>Test Case TC-1526: lib32 sato image build - qemu86-64</b>	
<u>Summary:</u>	
lib32 sato image could be built out with multilib support	

Steps:

1. Prepare poky build environment
2. by following <https://wiki.pokylinux.org/wiki/Multilib>, set local.conf to enable multilib build and set MACHINE to qemu86
3. with rpm set for package format, build lib32 core-sato image
4. after build finished, start up the image and check if all app are 32-bit, kernel with 64-bit

Expected Results:

lib32 sato image could be built out with multilib support

Last Result      **Not Run**

Keywords:      None

**Test Case TC-1527: lib64 sato image build - qemu86**

Summary:

lib64 sato image should be built out with multilib support

Steps:

1. Prepare poky build environment
2. by following <https://wiki.pokylinux.org/wiki/Multilib>, set local.conf to enable multilib build and set MACHINE to qemu86
3. with rpm set for package format, build lib64 core-sato image
4. after build finished, start up the image and check if all app are 64-bit, kernel with 32-bit

Expected Results:

lib64 sato-sdk image should be built out with multilib support

Last Result      **Not Run**

Keywords:      None

**Test Case TC-1528: lib64 sato image build - qemu86-64**

Summary:

lib64 sato image should be built out with multilib support

Steps:

1. Prepare poky build environment
2. by following <https://wiki.pokylinux.org/wiki/Multilib>, set local.conf to enable multilib build and set MACHINE to qemu86
3. with rpm set for package format, build lib64 core-sato image
4. after build finished, start up the image and check if all app are 64-bit, kernel with 64-bit

Expected Results:

lib64 sato-sdk image should be built out with multilib support

Last Result      **Not Run**

Keywords:      None

**Test Case TC-1529: lib64 sato image build - qemu86-64/ipk**

Summary:

lib64 sato image should be built out with multilib support

Steps:

1. Prepare poky build environment
2. by following <https://wiki.pokylinux.org/wiki/Multilib>, set local.conf to enable multilib build and set MACHINE to qemux86
3. with ipk set for package format, build lib64 core-sato image
4. after build finished, start up the image and check if all app are 64-bit, kernel with 64-bit

Expected Results:

lib64 sato-sdk image should be built out with multilib support

<u>Last Result</u>	<b>Not Run</b>
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<u>Keywords:</u>	None
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**Test Case TC-1530: lib64 sato image build - qemux86-64/deb**

Summary:

lib64 sato image should be built out with multilib support

Steps:

1. Prepare poky build environment
2. by following <https://wiki.pokylinux.org/wiki/Multilib>, set local.conf to enable multilib build and set MACHINE to qemux86
3. with deb set for package format, build lib64 core-sato image
4. after build finished, start up the image and check if all app are 64-bit, kernel with 64-bit

Expected Results:

lib64 sato-sdk image should be built out with multilib support

<u>Last Result</u>	<b>Not Run</b>
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<u>Keywords:</u>	None
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**Test Case TC-1534: bitbake-layers show\_layers**

Summary:

show\_layers could show current layers

Steps:

1. prepare poky build environment
2. add meta-rt into bblayer.conf
3. run "bitbake-layers show\_layers", it should show the layers defined in bblayer.conf

Expected Results:

show\_layers could show current layers

<u>Last Result</u>	<b>Not Run</b>
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<u>Keywords:</u>	None
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**Test Case TC-1535: bitbake-layers show\_overlayed**

Summary:

overlaid recipes should be shown with bitbake-layers	
<u>Steps:</u>	
<ol style="list-style-type: none"> <li>1. prepare poky build environment</li> <li>2. copy a recipe from meta layer into meta-yocto, for example, /home/jxu49/osel/poky/meta/recipes-graphics/clutter/clutter-1.6_1.6.14.bb</li> <li>3. run "bitbake-layers show_overlaid", it should report clutter is overlaid by meta-yocto</li> </ol>	
<u>Expected Results:</u>	
overlaid recipes should be shown with bitbake-layers	
<u>Last Result</u>	<b>Not Run</b>
<u>Keywords:</u>	None

<b>Test Case TC-1536: bitbake-layers show_appends</b>	
<u>Summary:</u>	
bitbake-layers show_appends should list bbappend files and recipe files they apply to	
<u>Steps:</u>	
<ol style="list-style-type: none"> <li>1. prepare poky build environment</li> <li>2. run "bitbake-layers show_appends", it should list bbappend files and recipe files they apply to</li> </ol>	
<u>Expected Results:</u>	
bitbake-layers show_appends should list bbappend files and recipe files they apply to	
<u>Last Result</u>	<b>Not Run</b>
<u>Keywords:</u>	None

<b>Test Case TC-1537: bitbake-layers flatten</b>	
<u>Summary:</u>	
bitbake-layers flattens layer configuration into a separate output directory	
<u>Steps:</u>	
<ol style="list-style-type: none"> <li>1. prepare poky build environment</li> <li>2. create a folder, for example, test</li> <li>3. run "bitbake-layers flatten test", all contents of all layers should be moved into the test folder, with any bbappends appended to corresponding recipes</li> <li>4. check if bbappends take effect, for example, check if test/recipes-bsp/formfactor/formfactor_0.0.bb has the code defined in meta-yocto/recipes-bsp/formfactor/formfactor_0.0.bbappend</li> </ol>	
<u>Expected Results:</u>	
bitbake-layers flattens layer configuration into a separate output directory	
<u>Last Result</u>	<b>Not Run</b>
<u>Keywords:</u>	None

<b>Test Case TC-1388: buildhistory enable for yocto build</b>	
<u>Summary:</u>	

check if buildhistory could work during yocto build	
<u>Steps:</u>	
<ol style="list-style-type: none"> <li>1. build of an image (e.g. core-image-minimal) runs through successfully with it enabled (i.e. with INHERIT += "buildhistory" in local.conf).</li> <li>2. Once a build with package history enabled has finished, verify that the output can be found in TMPDIR/pkghistory.</li> </ol>	
<u>Expected Results:</u>	
package information should be under TMPDIR/buildhistory	
<u>Last Result</u>	<b>Not Run</b>
<u>Keywords:</u>	None

<b>Test Case TC-1389: buildhistory error if do_package backwards</b>	
<u>Summary:</u>	
check if buildhistory reports error if PR of some recipes go backwards	
<u>Steps:</u>	
<ol style="list-style-type: none"> <li>1. build some recipes and get the buildhistory log(for example, recipe "man")</li> <li>2. change the PR of man backwards, for example from "r1" to "r0"</li> <li>3. re-build the recipe</li> </ol>	
<u>Expected Results:</u>	
pkghistory reports error if PR of some recipes go backwards	
<u>Last Result</u>	<b>Not Run</b>
<u>Keywords:</u>	None

<b>Test Case TC-1393: minimal build with self-hosted-image on sugarbay</b>	
<u>Summary:</u>	
check if self-hosted-image could pass minimal build on sugarbay	
<u>Steps:</u>	
<ol style="list-style-type: none"> <li>1. Get self-hosted-image source code and build out the image for sugarbay</li> <li>2. install the image on sugarbay</li> <li>3. get yocto source on sugarbay and build a minimal image on it</li> </ol>	
<u>Expected Results:</u>	
self-hosted-image should pass minimal build on sugarbay	
<u>Last Result</u>	<b>Not Run</b>
<u>Keywords:</u>	None

<b>Test Case TC-1538: x32 image build</b>	
<u>Summary:</u>	
x32 image could be built out successfully	
<u>Steps:</u>	

1. Prepare yocto build environment
2. add meta-x32 layer, <http://git.yoctoproject.org/cgi/cgit.cgi/experimental/meta-x32/>
3. Add following lines in your conf/local.conf  
MACHINE = "qemux86-64"  
DEFAULTTUNE = "x86-64-x32"

Expected Results:

x32 image could be built out successfully

<u>Last Result</u>	<b>Not Run</b>
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<u>Keywords:</u>	None
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### Test Case TC-1539: x32 image build boot up and check

Summary:

x32 image could be built out successfully and binaries/libraries are x32 in it

Steps:

1. Prepare yocto build environment
2. add meta-x32 layer, <http://git.yoctoproject.org/cgi/cgit.cgi/experimental/meta-x32/>
3. Add following lines in your conf/local.conf  
MACHINE = "qemux86-64"  
DEFAULTTUNE = "x86-64-x32"
4. build minimal image with "bitbake core-image-minimal"
5. Run the file command to know what type of elf binary is it. It should be 32bit x86-64 elf binary as seen here:  

```
$ file bin/busybox
bin/busybox: setuid ELF 32-bit LSB executable, x86-64, version 1 (SYSV), dynamically linked
(uses shared libs), for GNU/Linux 2.6.35, not stripped
```

```
$file usr/lib/libz.so.1.2.5
usr/lib/libz.so.1.2.5: ELF 32-bit LSB shared object, x86-64, version 1 (SYSV), dynamically linked,
not stripped
```

Expected Results:

x32 image could be built out successfully and binaries/libraries are x32 in it

<u>Last Result</u>	<b>Not Run</b>
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<u>Keywords:</u>	None
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### Test Case TC-1544: Gtk+ Over DirectFB

Summary:

Check if the gtk-directfb image can be built out and gtk-demo can run

Steps:

1. Download poky source and prepare the build environment .
2. Set MACHINE to qemuarm in conf/local.conf .
3. Run "bitbake core-image-gtk-directfb" to build a gtk-directfb image .
4. Bootup the gtk-directfb image and run "gtk-demo" command.

Expected Results:

The gtk-directfb image can be built out and the "gtk-demo" command can run without problems.



<u>Last Result</u>	<b>Not Run</b>
<u>Keywords:</u>	None

<b>Test Case TC-1545: bitbake-runtask</b>	
<u>Summary:</u>	
Check if bitbake-runtask command could work.	
<u>Steps:</u>	
<ol style="list-style-type: none"> <li>1. Download poky source and prepare the build environment .</li> <li>2. Run "bitbake-runtask" command to build some packages. For example, run the following commands:  "bitbake-runtask man_1.6f do_fetch"  "bitbake-runtask man_1.6f do_unpack"  "bitbake-runtask man_1.6f do_patch"  "bitbake-runtask man_1.6f do_configure"  "bitbake-runtask man_1.6f do_compile"  "bitbake-runtask man_1.6f do_install"  "bitbake-runtask man_1.6f do_populate_lic"  "bitbake-runtask man_1.6f do_populate_sysroot"</li> <li>3. Check the return value of each command by using "echo \$?" and check the log file in work directory.</li> </ol>	
<u>Expected Results:</u>	
The return value of each command should be "0" and no error message in log file.	
<u>Last Result</u>	<b>Not Run</b>
<u>Keywords:</u>	None

<b>Test Case TC-1546: autoconf-nativesdk and automake-nativesdk support</b>	
<u>Summary:</u>	
Check if toolchain support autoconf-nativesdk and automake-nativesdk.	
<u>Steps:</u>	
<ol style="list-style-type: none"> <li>1. Install toolchain tarball and setup cross compile environment.</li> <li>2. Check if there are "autoconf" and "automake" commands in toolchain tarball. Check if there is a option "--with-libtool-sysroot" in \${CONFIGURE_FLAGS}.</li> <li>3. Download iptables project. There is a macro "AM_PROG_LIBTOOL" in configure.ac. With the cross compile environment, run "autoreconf", "./configure \${CONFIGURE_FLAGS}", "make", "make install DESTDIR=/opt/tmp"</li> </ol>	
<u>Expected Results:</u>	
The "autoconf" and "automake" commands should be contained in meta-toolchain. When running "./configure \${CONFIGURE_FLAGS}", there is no warning message like: "WARNING: unrecognized options: --with-libtool-sysroot"	
<u>Last Result</u>	<b>Not Run</b>
<u>Keywords:</u>	None

## 1.9 Test Suite : BSP specific

#### Test Case TC-1390: syslinux for non-EFI BSPs

##### Summary:

check if non-EFI BSP images use syslinux for kernel loading

##### Steps:

1. Get the non-EFI BSP images from autobuilder or build them on local machine
2. install the images into harddisk and boot from the harddisk
3. syslinux should be used for kernel loading

##### Expected Results:

syslinux should be used for kernel loading

##### Last Result

**Not Run**

##### Keywords:

None

#### Test Case TC-1391: EFI boot

##### Summary:

check if EFI booting is supported by Intel BSPs

##### Steps:

1. Download EFI BSP images from autobuilder or build them on local machine
2. Burn the images into harddisk
3. boot from harddisk and choose EFI shell to boot from EFI
4. check system could boot up with EFI

##### Expected Results:

check if EFI booting is supported by Intel BSPs

##### Last Result

**Not Run**

##### Keywords:

None

#### Test Case TC-1540: RTC

##### Summary:

Check if RTC(Real Time Clock) can work correctly

##### Steps:

1. Read time from RTC registers.

```
root@localhost:/root> hwclock -r
```

```
Sun Mar 22 04:05:47 1970 -0.001948 seconds
```

2. Set system current time

```
root@localhost:/root> date 062309452008
```

3. Synchronize the system current time to RTC registers

```
root@localhost:/root> hwclock -w
```

4. Read time from RTC registers

```
root@localhost:/root> hwclock -r
```

5. Reboot target and read time from RTC again.

Expected Results:

Can read and set the time successful

Last Result

**Not Run**

Keywords:

None

#### **Test Case TC-1541: Watchdog**

Summary:

Check if watchdog can reset the target system

Steps:

1. Check if watchdog device exist in /dev/ directory

2. Run command “echo 1 > /dev/watchdog” and wait for 60s. Then the target will reboot.

Expected Results:

The watchdog device exist in /dev/ directory and can reboot the target.

Last Result

**Not Run**

Keywords:

None

#### **Test Case TC-1542: SATA**

Summary:

Test general use of SATA device on target, like mount, umount, read and write.

Steps:

1. Run “fdisk” command to create partition on SATA disk.

2. Mount/Umount

```
mke2fs /dev/sda1
```

```
mount -t ext2 /dev/sda1 /mnt/disk
```

```
umount /mnt/disk
```

### 3. Read/Write (filesystem)

```
touch /mnt/disk/test.txt
```

```
echo "abcd" > /mnt/disk/test.txt
```

```
cat /mnt/disk/test.txt
```

### 4. Read/Write (raw)

```
dd if=/dev/sda1 of=/tmp/test bs=1k count=1k
```

This command will read 1MB from /dev/sda1 to /tmp/test

#### Expected Results:

The SATA device can mount, umount, read and write

<u>Last Result</u>	<b>Not Run</b>
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<u>Keywords:</u>	None
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### **Test Case TC-1543: I2C/EEPROM**

#### Summary:

Check if target can support EEPROM

#### Steps:

1. Check eeprom device exist in /sys/bus/i2c/devices/

2. Run "hexdump eeprom" command

```
root@mpc8315e-rdb:/sys/bus/i2c/devices/1-0051> hexdump eeprom
```

```
00000000 9210 0b02 0211 0009 0b52 0108 0c00 3c00
```

```
00000010 6978 6930 6911 208c 7003 3c3c 00f0 8381
```

#### Expected Results:

Hexdump can read data from eeprom

<u>Last Result</u>	<b>Not Run</b>
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<u>Keywords:</u>	None
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